

Title: Official Bagball Handbook

Author: Bag Ball Players Guild

Ladies and Gentleman,
stand from thy bench,
order another ale from
the serving wench its
BAG BALL TIME!!!

Bagball

Bagball' has begun being played across Britannia. Several guilds now have their own official bagball teams, resplendent in their unique colours, with their own legions of fans who follow their team's progress throughout the realm. The game is played on a pitch approximately 23 paces long, 15 paces wide. It has a half-way line marked as well as two goal posts approximately 3 paces located at each end of the pitch. The game is played by two teams, each team comprising of four players. The 'ball' is a bag containing a large number of logs, so many that it is impossible to carry, but it is possible to drag and throw the bag short distances. The game starts with both teams on opposite sides of the pitch, near their own goal. The ball is placed at the centre of the half-way line, and both teams are then given the signal, after which play begins and both teams lunge toward the centre line, hoping to keep the bag on the opposition's side of the pitch as

much as possible. Goals are scored by throwing the bag over the oppositions goal-line, having first thrown it on the line itself. This gives the opportunity for players to clear the bag before it is thrown over for a goal. A referee should be nominated, someone neutral to both teams, to confirm goals, judge foul-play, and decide when play begins and ends.

The Teams :

Teams are formed of 3 - 6 players with 1-2 reserves Each team has to elect their Captain (being the only one who is allowed to argue with the Referee)

The Field :

It counts 15 feet width and 23 feet length (11 feet for each half + the center-line) The goals are 3 feet width and 1 foot length (at each far end of the field right in the center)

The Official BagBall :

It has a weight of exact 400 stones It is colored in Yellow (the highlighting yellow-color)

General Rules :

The overall match-time of 20 minutes is devided in 2 halfs of 10 minutes with a 3-5 minutes break. The Referee starts the match dropping the BagBall in the center, when all players are lined up with a space of 5 feet from the center in their own half. (For the actual start the Referee gives a sign, like: 'One ... Two ... Three ... GO!') Each team will need its unique Team-dressing To score a Goal, the Bagball

must be dropped onto the goal-line before it can actually be dropped into the goal (to give the defense the last chance to avoid the Goal) The match restarts after each Goal, or as soon as the play comes to halt due to too many people crowding around the ball thus preventing it being 'passed' A maximum of 2 players from the defense are allowed either to stand in the goal or on the goal-line, if more do so it comes to a penalty.

The Penalty :

If the Referee decides for a penalty, the BagBall will be dropped in the center and the penalty-causing team has to line up in front of the goal-line. As soon as the BagBall is played in their half, they are allowed to move.

Illegal Actions : I. Not allowed Actions which may result in a disqualification of the player/team :

Agressive Actions
Wearing Armour /
Weapons Using Magery
Using purple potions To drop a 2nd bag Trade window exchanges If the Referee decides as such an action II. Not allowed Actions which result in a penalty :

Exessive Bagholding
Crowding the own goal with more than 2 players
Using potions (purple ones are absolutely forbidden)
Outside help from the audience

Thanks for reading the offical Bag Ball Handbook.
For information of

forming a team, please
send contact via pigeon
(ICQ:469099959)